

Section 7-2 Operations on Decimals

Addition / Subtraction

1. Base ten blocks (like in ch 3)
2. Standard algorithm

When using the standard algorithm to add/sub decimals, we must line up the decimal points. Why?

$$\begin{array}{r} 4.67 \\ + 2.8 \\ \hline \end{array}$$

$$\begin{array}{r} 4.67 \\ + 2.8 \\ \hline \end{array}$$

Lining up the decimal points automatically lines up the place values.

Multiplication of Decimals

1. Repeated addition (only if one factor is a whole number)
2. Standard algorithm
3. Convert to fractions
4. Area model (Decimal Square)
5. Powers of 10 (only if one factor is 10^n)

1. Repeated addition

ex: $3 \times 0.2 = 0.2 + 0.2 + 0.2$

2. Standard algorithm

ex:
$$\begin{array}{r} 3.16 \\ \times 0.4 \\ \hline \end{array}$$

$$\begin{array}{r} 316 \\ \times 4 \\ \hline 1264 \end{array}$$

2 dec places
+ 1 dec place
3 dec places

WHY??

next page

3. Fractions

$$3.16 \times 0.4 = \frac{316}{100} \times \frac{4}{10} = \frac{316 \times 4}{1000}$$

$$10^2 \cdot 10^1 = 10^3$$

* exponent law $a^n \cdot a^m = a^{n+m}$ explains why you add decimal places.

* You can also explain it with place value. Each power of 10 adds another place value.

You can also use fractions for decimals like :

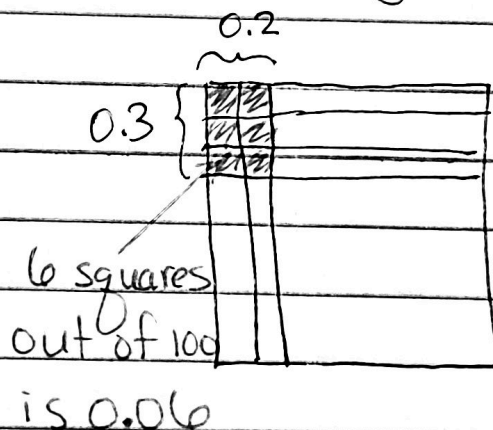
$$0.25 \times 0.5 = \frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$$

4. Area model (Decimal Square)

This is similar to what we did with multiplying fractions. Only, our square will always be partitioned into 100 pieces (why? decimals!)

ex 1 Draw the area model (decimal square) for the following.

a) 0.2×0.3



b) 1.2×0.3

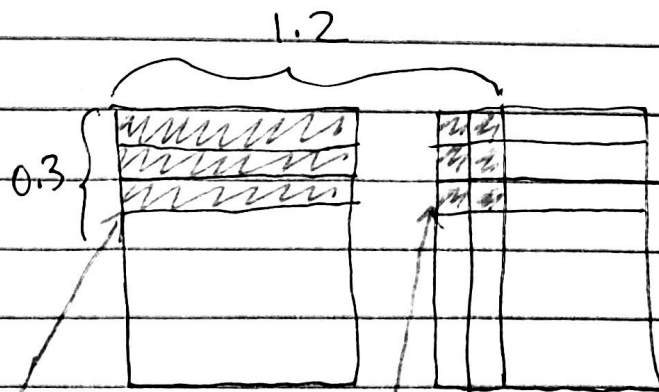
$$\begin{array}{r} 1.2 \leftarrow 1 \text{ dec pl} \\ \times 0.3 \leftarrow 1 \text{ dec pl} \\ \hline \end{array}$$

36

2 each of these is 10 out of 100

each of these is 1 out of 100

36 out of 100 = 0.36



5. Multiply by Powers of 10

We learned back in ch 3 that mult by powers of 10 moves the decimal to the right by adding 0s to the number.

$$4 \times 100 = 400$$

$$36 \times 1000 = 36,000$$

$$15 \times 10 = 150$$

For decimals, it's the same thing

$$0.4 \times 100 = 0.40 = 40.$$

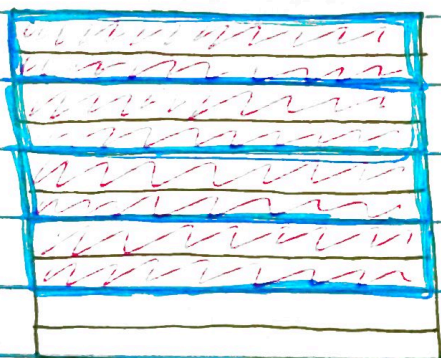
↓
 10^2 so 2 place values

* In general, multiplying a number by 10^n moves the decimal to the right n places.

Division

1. Partitive (only if divisor is a whole #)

$$\text{ex: } 0.8 \div 4 = 0.2$$



8 longs split into
4 equal groups.

How many are in
each group?
2 longs = 0.2

2. Repeated Subtraction (only if the quotient is a whole #)

$$\text{ex: } 0.6 \div 0.2 = 3$$



How many times
can you take
2 longs from
6 longs? 3

3. Standard algorithm

ex: $34.56 \div 0.2$

$0.2 \overline{) 34.56} \Rightarrow 2 \overline{) 345.6}$

You have to move
the decimal point
the same # of
places.

$$\begin{array}{r} 172.8 \\ 2 \overline{) 345.6} \\ \underline{-2} \\ 14 \\ \underline{-14} \\ 05 \\ \underline{-4} \\ 16 \\ \underline{-16} \\ 0 \end{array}$$

Why can we do this?

$$34.56 \div 0.2 = \frac{34.56 \cdot 10}{0.2 \cdot 10} = \frac{345.6}{2}$$

one !!

* Briefly look at Mental Computation techniques in the book.

end 7-2